

QUEST– a ‘choose your path’ challenge

Write the story for a computer game or book about a quest

In these worksheets, you will be writing the story for a ‘choose your path’ video game – for your friends or family to play.

Maybe your players will be fighting dragons on a fiery mountain. Maybe they will be starting at a new school and trying to make friends. Maybe they will have crash-landed on an unknown planet, with only one way to get home.

It’s up to you! If you’re stuck for ideas, you could read some of the books in the *Fighting Fantasy* series for inspiration.

Initial ideas plan

First, write your initial ideas in the table on the next page. Players will need to know:

- Where they are starting their quest.
- Which character they are ‘playing’ as – if not themselves.
- What the objective of their quest is. This means: what do they need to achieve or reach for them to win the game?

Over the course of the story, you will need to present the player with choices – which will shape their quest. So you will also need to think of:

- Obstacles which could prevent players from completing their quest successfully.
- Ways in which players could get around these obstacles – and win the game!



Initial ideas plan

Starting place

Main character

Stuck?

Your player could be in a fantastical location, like a magic forest or mountain OR a real life location, like your school.

Stuck?

What is your character's job? Are they a student, a knight, an activist, a doctor, a princess, a spy, a sports person...the list is endless!

What is the objective of the quest?

What obstacles could prevent your character's success?

Stuck?

If you're in a fantastical land, your hero could be searching for treasure or magic. In the real world, maybe they want to get a new job, or impress their friends, or get onto a sports team...

Stuck?

In fantastical stories like the *Fighting Fantasy* series, these could be beasts or enemies that try to fight your character. You could also have sports opponents, annoying siblings getting in the way, horrible bosses....

The quest to treasure cave: a game template

Starting place:
You are outside a frightening looking cave entrance.

Choices
A: *Enter the cave.*
B: *Walk around the cave to investigate.*

1. What happens?
Inside the cave, there are two tunnels. One has light at the end, the other is dark.

Choices:
A: *Take the tunnel with the distant light.*
B: *Take the tunnel which is totally pitch black.*

2. What happens?
Behind the cave you find a frightened villager, wearing scorched clothes.

Choices:
A: *Offer to help the villager.*
B: *Threaten to attack the villager.*

3. What happens?
As you follow the tunnel, you realise the light is the fire of a dragon.

Choices:
A: *Draw your weapon to slay the dragon.*
B: *Approach silently, to see if the dragon guards the treasure.*

4. What happens?
The tunnel twists into a bright cavern. You are behind a dragon, sitting on a pile of treasure.

Choices:
A: *Approach quietly to steal the treasure.*
B: *Throw a rock at the wall in the cavern.*

5. What happens?
The villager thanks you, and warns that there is a dragon in the cave.

Choices:
A: *Ask if the villager has stolen the treasure.*
B: *Flee.*
C: *Ask the villager to accompany you into the cave.*

6. What happens?
The villager draws a sword glowing with magical energy.

Choices:
A: *Ask for help in your quest to find the treasure in the cave.*
B: *Attempt to steal the sword.*

7. What happens?
The dragon sees you coming immediately, and burns you to cinders.

9. What happens?
The dragon notices your approach and burns you to cinders.

11. What happens?
The villager draws a magic sword and attacks.

13. What happens?
The villager refuses, and you are forced to return home.

8. What happens?
You see the treasure, but cannot reach it. You are forced to turn back empty handed.

10. What happens?
The sound distracts the dragon, allowing you to steal the treasure and escape!

12. What happens?
You survive, but fail to find the treasure.

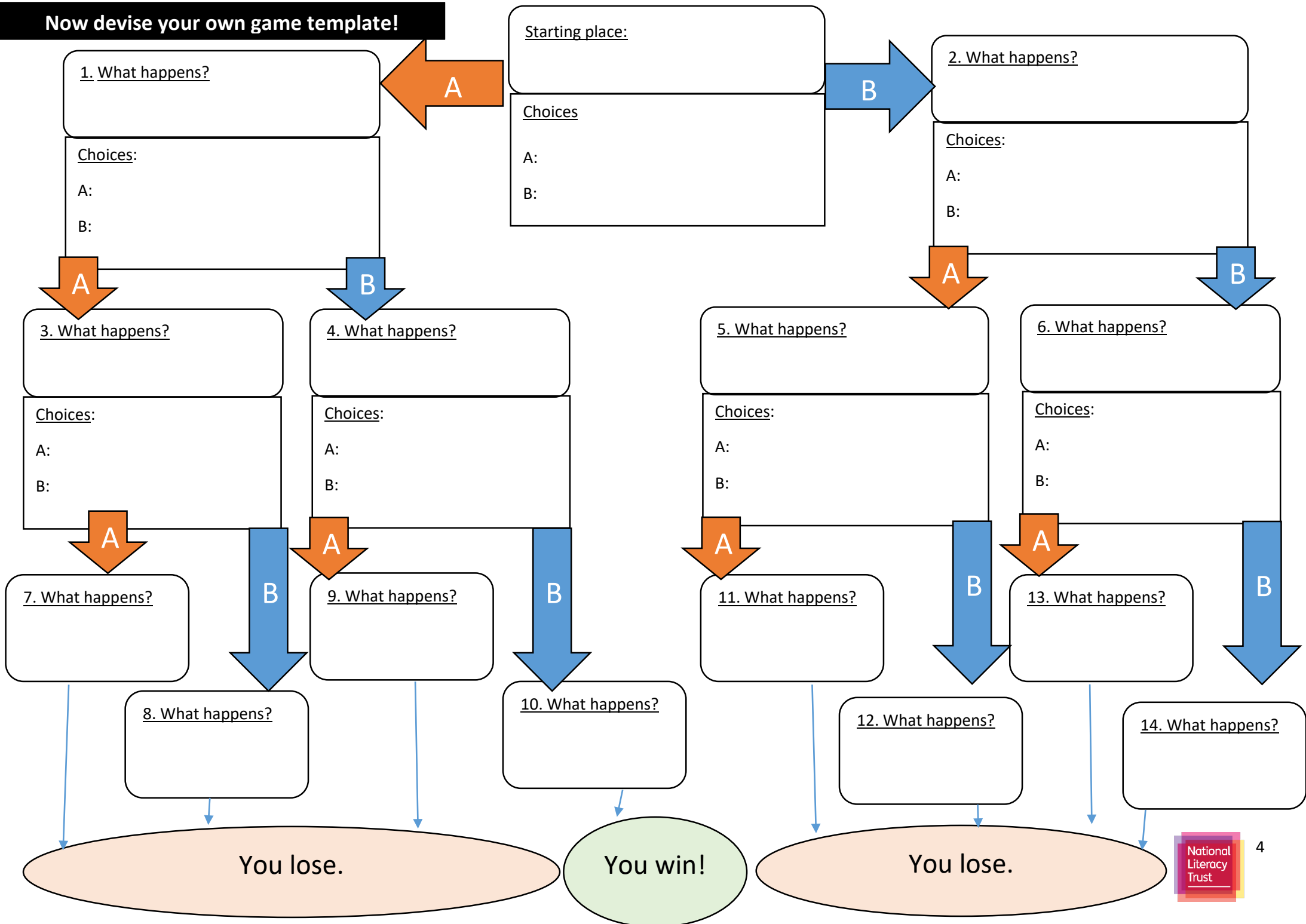
14. What happens?
The magic sword is too powerful and you are defeated.

You lose.

You win!

You lose.

Now devise your own game template!



Challenge: Write out your game as a story.

Once you've written the story, you can invite your family and friends to play!

<u>Starting place: set the scene</u>	<u>Starting point: describe the two choices</u>

<u>Option 1: describe what happens</u>	<u>Option 1: describe the next two choices</u>

<u>Option 2: describe what happens</u>	<u>Option 2: describe the next two choices</u>

<u>Option 3: describe what happens</u>	<u>Option 3: describe the next two choices</u>

<u>Option 5: describe what happens</u>	<u>Option 5: describe the next two choices</u>

<u>Option 6 : describe what happens</u>	<u>Option 6: describe the next two choices</u>

Option 7 : describe the losing ending!

Option 8 : describe the losing ending!

Option 9 : describe the losing ending!

Option 10 : describe the winning ending!

Option 11 : describe the losing ending!

Option 12 : describe the losing ending!

Option 13 : describe the losing ending!

Option 14 : describe the losing ending!

If you have enjoyed this activity, you can find more from our partners:



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