

- Finally Alice reveals that everybody thinks her story is so strange and bizarre that they have turned it into a special kind of book. She shows several different editions of the story. She explains that because it is such a strange story it is called a fantasy story and illustrates what a fantasy story is by pulling the different features of a fantasy story out of her bag, such as some magic, or an unbelievable setting. These features might be displayed on large laminated playing cards.



Practical Activities

- Make a zigzag book that tells the adventures of Alice in Wonderland.
- Give the children a selection of props and ask them to write a new adventure for Alice in Wonderland. Possible props could be a bunch of flowers, a cauldron, wellington boots.
- Using the idea of the bottle with the label that says 'drink me', give the children a bottle-shaped booklet. Ask them to imagine what is in the bottle; for example, gooey liquid, big gobstopper, sparkly dust with magic stars in. The children must decide what Alice should do with the potion and what the label might say; for example, rub me, suck me, listen to me, sprinkle me. Finally the children must reveal what will happen to Alice if she obeys the instruction on the label; for example, she will become invisible, turn green, be able to read minds.
- Gather together a large selection of blurbs from a variety of fictional books. In a small group, the children must read the blurb and according to the criteria must decide if the book is a fantasy story or not.

- Design and make a 'mad hat' to wear to a class tea party. Look at a range of different hats for ideas and discuss materials they might use, such as recycled materials, papier mâché, Lego® with moving parts.

Display Ideas

- Paint and collage large pictures of the characters from the story.
- Paint giant playing cards.
- Using drawing ink, ask the children to sketch the characters from the story after looking at the original black and white illustrations.
- Use papier mâché technique to make a teapot and saucer.



Cross-curricular Links

- **D&T** – Ask the children to use a cardboard box with a hole cut out of the top to create their own imaginary underground world.
- **Food Technology** – Teach the children to make jam tarts.
- **Science** – Investigate materials that shrink and expand. Explore life above and below ground.
- **PE** – Learn to play croquet.

