

**Unit 1** ■ Stories with historical settings

Name \_\_\_\_\_

Date \_\_\_\_\_

## Out of time



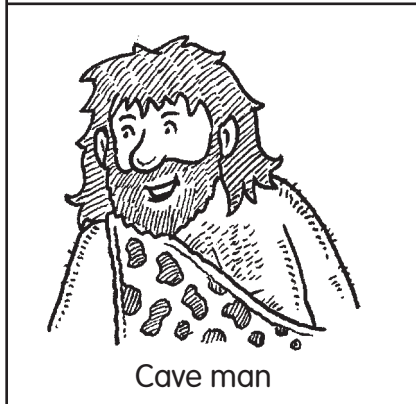
Viking



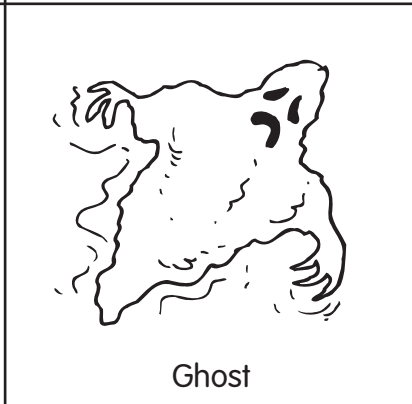
Ancient Egyptian woman



Knight



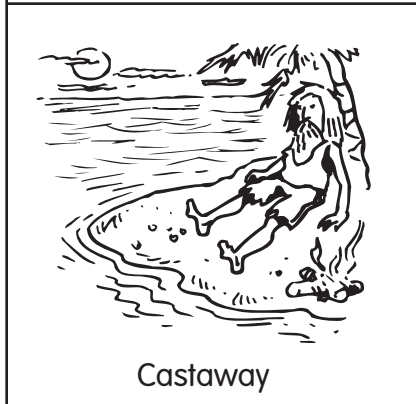
Cave man



Ghost



Medieval monk



Castaway



Ancient Greek children



Victorians

- Think of settings in which you might find these characters.
- Choose one or two characters and think of different or unusual settings in which they might be placed.
- Make notes about how the characters would behave differently in these unusual settings. Use a separate sheet.

**Dear helper**

**Objective:** To use a historical setting as a starting point for creating a new story.

**Task:** Help your child to explore how different settings would affect different characters. For example, if a caveman was in a garden, he might pick the crops for himself, not realising they belonged to someone, or if a medieval monk was in a palace, he might feel shy and be unable to speak to anyone.

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